Digital Media - Master

	Monday	Tuesday	Wednesday	Thursday	Friday	Color-Code:
08 00	**Cognitive Modeling** CART 0.01		**Virtual Reality and Physically-Based Simulation** MZH 1460			
09 00	**OUT OF BODY - TIRED OF USING TECHNOLOGY? WHY DON`T YOU . .** 2.10.090					**M-MI / M-MA-2**
10 00		**Sonic Theories, Sonic Art Practices: An Introduction** 2.10.090	**Basics of Interface Design: Micro Interactions** 2.11.080	**DIGGY POP IN BREMEN** 2.11.100	**The Technological Sublime** 3.04.090	**M-MD / M-MA-2**
11 00						**M-MA-x**
12 00						**M-MT**
13 00						
14 00	**Introduction to Digital Media (IDM)** 1.09.060	**Algorithmic Thinking in Art, Design, Science** 2.11.090 (HfK)	**Gamification & Game Studies** GW1 A0010 and GW1 B0080	**Master-Project** 2.10.040	**Filtering, Infecting and GatheringStrategie of Identities in{Digital} Collectives** 3.04.090	**E-Government 2030** Virtually!
15 00						
16 00		**Master-Project** 3.04.090	**Readings in Visual Perception** CART 3.01			**Virtual Seminar: The Future of Information Systems Education** Virtually!
17 00	**Wearable Computing** ECO5 2.63					
18 00		**Master-Project** 3.04.090				
19 00						